

**“Halo Infinite”
Fact Sheet
June 2021**

Title:	“Halo Infinite”
Publisher:	Xbox Game Studios
Developer:	343 Industries
Format:	Xbox Series X S, Xbox One, Windows 10, Steam
ESRB Rating:	Pending
Release Date:	Fall 2021
Price:	\$59.99

Xbox Game Pass: “Halo Infinite” will be included day one with Xbox Game Pass.

Product overview: When all hope is lost and humanity’s fate hangs in the balance, the Master Chief is ready to confront the most ruthless foe he’s ever faced. The legendary Halo series returns with the most expansive Master Chief story yet and a ground-breaking free to play multiplayer experience.

Features: The legendary Halo series returns with a ground-breaking free to play multiplayer experience and the most expansive Master Chief campaign yet.

Campaign: When all hope is lost and humanity’s fate hangs in the balance, the Master Chief is ready to confront the most ruthless foe he’s ever faced. Begin anew and step inside the armor of humanity’s greatest hero to experience an epic adventure and finally explore the scale of the Halo ring itself.

Multiplayer: Halo’s legendary multiplayer combat returns, reimagined and evolving over time with seasonal updates, new modes and maps, and community focused content. Create endless combat possibilities by mixing and matching a rich variety of on-map weapons and equipment to experience unique multiplayer gameplay that’s unlike anything but Halo. And for the first time, Halo multiplayer goes free to play inviting millions of gamers across Xbox and PC to join the fight.

Cross-Platform Gaming: Halo Infinite provides an amazing experience across the Xbox One and newer family of consoles as well as PC with stunning graphics and world-class cross-platform play. And, on Xbox Series X as well as supported PCs, enjoy enhanced features like up to 120FPS and greatly reduced load times creating seamless gameplay that usher in the next generation of gaming.

For more information about “Halo Infinite,” please visit news.xbox.com.

The Halo Franchise

Exclusively published by Xbox Game Studios and developed by 343 Industries, the Halo franchise is an award-winning collection of properties that has transcended video games and grown into a global entertainment phenomenon. Beginning with the original “Halo: Combat Evolved” (2001), the critically acclaimed and record-shattering series of games propelled the Halo franchise into a multibillion-dollar transmedia juggernaut consisting

of multiple novels featured on the New York Times Best Sellers list, several live-action and animated digital series, comic books, action figures, and apparel that has built a fanbase of millions worldwide.

About 343 Industries

343 Industries is the developer of the blockbuster Halo series of video games and, as part of Xbox Game Studios, oversees the Halo franchise including games, original programming, novels, comics, licensed collectibles, apparel and more. The studio is currently developing “Halo Infinite” and “Halo: The Master Chief Collection,” while continuing to transform entertainment experiences across the Halo universe with groundbreaking projects, such as the upcoming television series in partnership with SHOWTIME and Amblin Entertainment.

About Microsoft

Microsoft (Nasdaq “MSFT” @microsoft) is the leading platform and productivity company for the mobile-first, cloud-first world, and its mission is to empower every person and every organization on the planet to achieve more.

Assets

Assets for “Halo Infinite” are available on Xbox Wire: news.xbox.com/media.

For more information, press only:

Brad Hilderbrand, Xbox Game Studios, bradley.hilderbrand@microsoft.com

Jesse Steinberg, Assembly, jesse.steinberg@assemblyinc.com